Cody Davey

CPS352

Prof. Miner

5/25/15

Functional Dependencies

r\_id → raid\_limit

cr\_id → chat\_name, room\_pswd, room\_limit

role\_name →primary\_job

p\_id → party\_limit, r\_id

username → party\_ldr(bool), char\_level, title, faction, class\_name, inv\_id, role\_name, p\_id, acc\_id, w\_id, a\_id

acc\_id → acc\_name, acc\_type, acc\_level

w\_id → wep\_name, wep\_dam, wep\_type, wep\_level

a\_id → armor\_name, armr\_rating, armr\_type, armr\_level

class\_name → trait, description

ability\_name → effect, duration, cooldown, abi\_level, class\_name

r\_id ->> p\_id

r\_id ->> role\_name

r\_id ->> cr\_id

p\_id ->> username

class\_name ->> ability\_name

class\_name ->> username

acc\_id ->> attributes

wep\_id ->> attributes

a\_id ->> attributes